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(54) **STORAGE MEDIUM STORING GAME PROGRAM, GAME PROCESSING METHOD, AND INFORMATION PROCESSING APPARATUS**

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(*) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 0 days.

This patent is subject to a terminal disclaimer.

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See application file for complete search history.

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(57) **ABSTRACT**

A game in which a first user and a second user do battle includes storing a first panel database that includes a plurality of panels that the first user possesses, and a second panel database that includes a plurality of panels that the second user possesses; selecting one or more panels to be disposed in one or more divisions of a game display screen including a display region formed by the divisions, from the first panel database and the second panel database; disposing the panels selected by the panel section function in the divisions; and displaying the game display screen on a screen display unit, wherein the data storage function further stores points set for the first user, which are decreased by disposing a panel, and the panel selection function selects a panel from the first panel database according to the points set for the first user.

15 Claims, 12 Drawing Sheets